

# Ryan Shar

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## Education

### Carnegie Mellon University

Master of Science in Machine Learning

Pittsburgh, PA

December 2025

### University of British Columbia

Bachelor of Science in Honors Computer Science

Vancouver, BC

May 2024

## Projects

### Carnegie Mellon University

*Large Language Model Alignment*

Aug 2024 - Present

- Working under Dr. Ameet Talwalkar and Valerie Chen to align LLM behavior and measure uncertainty in model understanding

### University of British Columbia

*Deterministic and Bernoulli Duplication (Honors Thesis)*

Sep 2023 - May 2024

- Advised by Dr. Mathias Lécuyer to refine sampling error bound of sparse weighted decision trees (GOSDT models) with Deterministic and Bernoulli (DaB) sampling
- Designed synthetic weighted datasets engineered for below baseline performance in traditional GOSDT models and above baseline performance in DaB models

*Class Based Variational Autoencoders*

Jan 2024 - May 2024

- Formulated a novel statistical ML model as a final project for CPSC 440 (Advanced machine learning)
- Augmented traditional Variational Autoencoders in Pytorch for improved representation of scarce labels, having 30% better variance than traditional VAEs for reconstruction

## Work Experience

### University of British Columbia

Vancouver, BC

*Teaching Assistant*

Dec 2020 - May 2024

- Courses taught: CPSC 110 (Introduction to Recursive Programming), CPSC 210 (Software Construction), CPSC 213 (Introduction to Computer Systems), CPSC 317 (Introduction to Computer Networking)
- Lead labs and tutorials for 60-100 students per semester, earned an average 4.9/5 student review
- Collaborated with instructors to create assignment and exam questions using Python and PrairieLearn for automated grading and problem generation, allowing for live feedback

*Undergraduate Researcher, Systopia Lab*

May 2023 - Oct 2023

- Received the Undergraduate Student Research Award from NSERC to work under Dr. Mathias Lécuyer in an MLSys project investigating RL models in ElasticSearch
- Performed feature engineering and model tuning, improved model's performance by 20% when tested on real-world user data

### Motorola Solutions

*Firmware Developer*

Sep 2021 - Aug 2022

- Developed C++ for H5A Modular Camera's core streaming and recording functionality
- Created Lua gRPC bindings to interact with runtimes allowing for efficient debugging of live systems

## Skills

**Programming Languages:** Python, Java, C++

**Tools/Libraries:** Pytorch, Pandas, Numpy, Scikit-Learn, Scipy, pytest

**Machine Learning:** NLP, LLM, Statistical ML, Reinforcement Learning, Causal ML

## Volunteer Experience

**Mentor,** Women in Computer Science

Sep 2023 - May 2024

**Travel and Safety Officer,** UBC Quadball Team

Sep 2022 - May 2024